



Crate Climb

program resource sheet | Middle Childhood

Crate Climb is a group-oriented program requiring students to touch a desired height target (determined by year level) through building a structure out of crates. The group must build the structure with only one person climbing at a time. The rest of the group works to actively stabilise the structure, assisting the student to reach the group's goal. Each student is required to touch the height target within the specific time period, therefore the need to successfully cooperate and collaborate as a team is a must. All students wear helmets and the climber is attached to a safety line controlled by the instructor.

Available at:	Bickley, Ern Halliday and Point Walter.
Challenge considerations:	Team and individual (climber) height challenge.
Duration of program:	90 minutes.
Items required:	Enclosed shoes, knee-length shorts, t-shirt covering midriff and shoulders, sunscreen (if outside) and water bottle. Long hair must be tied back.
Focused Core Shared Values:	<ul style="list-style-type: none"> Social and civic responsibility.



Program links:

Crate Climb allows students to practise and demonstrate the skills listed below. Students may be assessed, however it is important that these skills have been covered in a previous learning program.

Outcome	Skill	Elaboration
Interpersonal skills	Communicating	Students must learn to listen to others and establish effective communication skills to ensure ideas are portrayed and effective team operation occurs.
	Building and nurturing relationships	Students learn and apply appropriate group behaviours such as being supportive and encouraging when mistakes occur. Students will also be required to show respect and demonstrate empathy as their peers may be affected by the height of the crate stack.
	Preventing and managing conflict	During the program there will be conflicting ideas and students will need to learn to suspend negative judgements or defend their thoughts assertively.
	Cooperating and collaborating in groups	Students are required to listen to others, adapt their communication skills to suit the group's aim and accept task responsibilities to achieve their own, their peers' and/or the overall group's goal.
Self-management skills	Understanding emotions	Through the Crate Climb experience students become more aware of their own and others' emotions due to the level of challenge at height. This task aims to develop personal self-confidence by attempting or achieving a personal level of challenge.
	Managing emotions	Students learn strategies to manage their own emotions associated with climbing the crate structure and how to support, and encourage others to, effectively manage their emotions.
	Reviewing the situation	Students are required to identify elements that can contribute to the Crate Climb structure and constantly reassess their options due to potential negative consequences of their Crate Climb design.
	Planning before deciding	After reviewing the elements, students must plan design options for the Crate Climb structure.
	Deciding and acting	Students need to decide collaboratively on an option that will meet the individual group's goal. They must be able to rationalise their decision and may re-evaluate or modify their decisions where necessary.
	Monitoring and evaluating	During and after the program, students reflect upon and evaluate their decisions on solutions. An awareness of the overall decision making process is established, which can be transferred to future situations.

Crate Climb encourages the development of the following Overarching Learning Outcomes:

